Title	Description	FileName	Keywords	Media Code	Time	CD	Track	Index
Blue Velvet Swells 01	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 02	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 03	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 04	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 05	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 06	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 07	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 08	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 08.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 09	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 10	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 10.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 11	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 11.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 12	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 12.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Blue Velvet Swells 13	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNRise_SMorph_Sinematic 2 - Blue Velvet Swells 13.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone				0	0
Booms A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms B 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms B 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms B 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms B 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms B 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms B 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0
Booms C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit				0	0

Booms C 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms C 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms C 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms C 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms C 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms C 04.way	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms D 01.way	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms D 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms D 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms D 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms D 03.way	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms D 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms D 04.way	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms E 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms E 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms E 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms E 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms E 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms E 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms F 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms F 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms F 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms F 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms F 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms F 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms F 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms F 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms G 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms G 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms G 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms G 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms G 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms G 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms G 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms G 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms H 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms H 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms H 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms H 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms H 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms H 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms H 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms H 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0

Booms J 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms J 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms J 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms J 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms J 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms J 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms J 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms J 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms K 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms K 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms K 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms K 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms L 01	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms L 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms L 02	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms L 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms L 03	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms L 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Booms L 04	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Booms L 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, boom, deep, impact, hit	0	0
Deep Ambient Bass 01	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 02	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 03	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 04	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 05	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 06	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 07	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 08	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 08.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 09	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 10	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 10.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 11	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 11.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 12	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 12.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 13	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 13.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0

Deep Ambient Bass 14	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 14.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 15	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 15.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 16	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 16.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Ambient Bass 17	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	DSGNDist_SMorph_Sinematic 2 - Deep Ambient Bass 17.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, subtle, iconic, swell, stinger, drone	0	0
Deep Impacts Blackhole 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 05	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 06	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Blackhole 07	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNStngr_SMorph_Sinematic 2 - Deep Impacts Blackhole 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Titan Hit 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Deep Impacts Titan Hit 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Titan Hit 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Deep Impacts Titan Hit 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Titan Hit 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Deep Impacts Titan Hit 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Deep Impacts Titan Hit 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Deep Impacts Titan Hit 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Glitch Grain impacts 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Grain impacts 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Grain impacts 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Grain impacts 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Grain impacts 05	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Grain impacts 06	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Grain impacts 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Harsh impacts 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Harsh impacts 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Harsh impacts 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Harsh impacts 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Glitch Harsh impacts 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Glitch Harsh impacts 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Growler Riser 15 sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Growler Riser 15 sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
High Design Stutters 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - High Design Stutters 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0

High Design Stutters 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - High Design Stutters 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
High Design Stutters 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - High Design Stutters 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
High Pitched Accents Spectral Swell A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Accents Spectral Swell A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Accents Spectral Swell B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Accents Spectral Swell B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Accents Spectral Swell C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Accents Spectral Swell C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Accents Spectral Swell D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Accents Spectral Swell D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Accents Spectral Swell E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Accents Spectral Swell E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 02	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 03	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 04	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 05	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 06	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 07	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 09	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 10	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 10.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 11	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 11.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 12	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 12.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 13	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 13.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 14	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 14.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 15	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 15.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Banshee Accents 16	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Banshee Accents 16.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Electric Stab A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Electric Stab A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Electric Stab B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Electric Stab B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0

High Pitched Electric Stab C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Electric Stab C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Electric Stab D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNStngr_SMorph_Sinematic 2 - High Pitched Electric Stab D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Resonant Granular Hammer A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Resonant Granular Hammer A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Resonant Granular Hammer B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Resonant Granular Hammer B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Resonant Granular Hammer C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Resonant Granular Hammer C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Resonant Granular Hammer D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Resonant Granular Hammer D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Resonant Granular Hammer E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Resonant Granular Hammer E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Scream Stab A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Scream Stab A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Scream Stab B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Scream Stab B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Scream Stab C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Scream Stab C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Scream Stab D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Scream Stab D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Hit Scream Stab E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	DSGNTonl_SMorph_Sinematic 2 - High Pitched Hit Scream Stab E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, high pitch, impact, special effect	0	0
High Pitched Textures Screen Parasites A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - High Pitched Textures Screen Parasites A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
High Pitched Textures Screen Parasites B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - High Pitched Textures Screen Parasites B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
High Pitched Textures Screen Parasites C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - High Pitched Textures Screen Parasites C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
High Pitched Textures Screen Parasites D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - High Pitched Textures Screen Parasites D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
High Pitched Textures Screen Parasites E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - High Pitched Textures Screen Parasites E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Impact Composite 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBass_SMorph_Sinematic 2 - Impact Composite 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Impact Composite 02	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBass_SMorph_Sinematic 2 - Impact Composite 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Impact Composite 03	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBass_SMorph_Sinematic 2 - Impact Composite 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0

IR Special Granular Fade 01	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Granular Fade 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Granular Fade 02	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Granular Fade 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Granular Spinning 01	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Granular Spinning 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Granular Wash Long 01	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Granular Wash Long 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Granular Wash Long 02	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Granular Wash Long 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Rhythmic Chopped 85bpm 01	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Rhythmic Chopped 85bpm 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Rhythmic Chopped 85bpm 02	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNDist_SMorph_Sinematic 2 - IR Special Rhythmic Chopped 85bpm 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Tonal SelfOsc 01	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNTonl_SMorph_Sinematic 2 - IR Special Tonal SelfOsc 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
IR Special Tonal SelfOsc 02	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response	DSGNTonl_SMorph_Sinematic 2 - IR Special Tonal SelfOsc 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, IR, impulse response		0	0
Lowend Hit Agressive Beast 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Agressive Beast 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Agressive Beast 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Agressive Beast 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Agressive Beast 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Agressive Beast 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Agressive Beast 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Agressive Beast 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Banshee Drop 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Banshee Drop 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Banshee Drop 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Banshee Drop 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Banshee Drop 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Banshee Drop 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Banshee Drop 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Banshee Drop 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 05	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0
Lowend Hit Beauty Bass 06	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend		0	0

Lowend Hit Beauty Bass 07	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Beauty Bass 08	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Beauty Bass 08.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Cyborg Drop 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Cyborg Drop 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Cyborg Drop 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Cyborg Drop 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Cyborg Drop 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Cyborg Drop 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Cyborg Drop 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Cyborg Drop 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Cyborg Drop 05	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Cyborg Drop 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Liquid Drop 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Liquid Drop 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Liquid Drop 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Liquid Drop 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Liquid Drop 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Liquid Drop 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Liquid Drop 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Liquid Drop 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Pure Phasor 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Pure Phasor 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Pure Phasor 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Pure Phasor 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Pure Phasor 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Pure Phasor 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit Pure Phasor 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit Pure Phasor 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit SubFall 01	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit SubFall 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit SubFall 02	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit SubFall 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit SubFall 03	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit SubFall 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Lowend Hit SubFall 04	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	DSGNBass_SMorph_Sinematic 2 - Lowend Hit SubFall 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, low, boom, impact, hit, lowend	0	0
Modular Synth Hit 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0

Modular Synth Hit 05A	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 05A.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit 05B	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 05B.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit 05C	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit 05C.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 05	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit IMPACT 05B	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit IMPACT 05B.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit LAYER 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit LAYER 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit LAYER 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit LAYER 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit LAYER 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit LAYER 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit LAYER 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit LAYER 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Modular Synth Hit LAYER 05	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNSynth_SMorph_Sinematic 2 - Modular Synth Hit LAYER 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Motion Graphics FX Glitch A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Motion Graphics FX Glitch B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Motion Graphics FX Glitch C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Motion Graphics FX Glitch D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Motion Graphics FX Glitch E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Motion Graphics FX Glitch F 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Motion Graphics FX Glitch F 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Passby Lots of Raw 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0

Passby Lots of Raw 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 06	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 07	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 08	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 08.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passby Lots of Raw 09	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passby Lots of Raw 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby A 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby A 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby B 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby B 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby B 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby B 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Cyborg Passby B 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Cyborg Passby B 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Loose Engine A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Loose Engine A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Loose Engine B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Loose Engine B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Loose Engine C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Loose Engine C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Loose Engine D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - Passbys Loose Engine D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Mothership A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Mothership A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Mothership B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Mothership B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Mothership C	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Mothership C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
Passbys Mothership D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Mothership D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0

Passbys Mothership E	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Mothership E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 06	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 07	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 08	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 08.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Alien 09	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDist_SMorph_Sinematic 2 - Passbys Organic Alien 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Organic Synth 06	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Organic Synth 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Velocity 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Velocity 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Velocity 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Velocity 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Velocity 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Velocity 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Passbys Velocity 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	SCIShip_SMorph_Sinematic 2 - Passbys Velocity 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Reversed Accents Harsh Magnet A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed Accents Harsh Magnet B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed Accents Harsh Magnet C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0

Reversed Accents Harsh Magnet D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed Accents Harsh Magnet E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed Accents Harsh Magnet F 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNDist_SMorph_Sinematic 2 - Reversed Accents Harsh Magnet F 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Crunchy Knife Sweep A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Crunchy Knife Sweep A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Crunchy Knife Sweep B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Crunchy Knife Sweep B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Crunchy Knife Sweep C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Crunchy Knife Sweep C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Crunchy Knife Sweep D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Crunchy Knife Sweep D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Cyborg Whoosh A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Cyborg Whoosh A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Cyborg Whoosh B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Cyborg Whoosh B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Cyborg Whoosh C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Cyborg Whoosh C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Cyborg Whoosh D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Cyborg Whoosh D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Cyborg Whoosh E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Cyborg Whoosh E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Dark Breath A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Dark Breath A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Dark Breath B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Dark Breath B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Dark Breath C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Dark Breath C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Dark Breath D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Dark Breath D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Drama Sweep A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Drama Sweep A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Drama Sweep B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Drama Sweep B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Drama Sweep C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Drama Sweep C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Drama Sweep D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Drama Sweep D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Drama Sweep E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Drama Sweep E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Glassy Swoosh A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Glassy Swoosh A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Glassy Swoosh B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Glassy Swoosh B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Glassy Swoosh C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Glassy Swoosh C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Glassy Swoosh D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Glassy Swoosh D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Reversed FX Glassy Swoosh E 01	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed	DSGNSynth_SMorph_Sinematic 2 - Reversed FX Glassy Swoosh E 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, reversed		0	0
Riser 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Riser 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
Riser 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Riser 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
Riser 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Riser 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
Riser 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Riser 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0

Riser 05	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Riser 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Cyborg Fury 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Cyborg Fury 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Cyborg Fury 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Cyborg Fury 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Cyborg Fury 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Cyborg Fury 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Cyborg Fury 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Cyborg Fury 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Falcon Take Off 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Falcon Take Off 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Falcon Take Off 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Falcon Take Off 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Falcon Take Off 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Falcon Take Off 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Falcon Take Off 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Falcon Take Off 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Mecha Power Up 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Mecha Power Up 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Mecha Power Up 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Mecha Power Up 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Mecha Power Up 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Mecha Power Up 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Mecha Power Up 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Mecha Power Up 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Plasma Turbine 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Plasma Turbine 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Plasma Turbine 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Plasma Turbine 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Plasma Turbine 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Plasma Turbine 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Plasma Turbine 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Plasma Turbine 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Spectral Riser 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Spectral Riser 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Spectral Riser 02	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Spectral Riser 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Spectral Riser 03	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Spectral Riser 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
RIsers Spectral Riser 04	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - RIsers Spectral Riser 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth		0	0
Sci fi Synth Hit 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Sci fi Synth Hit 01 IMPACT ONLY	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 01 IMPACT ONLY.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Sci fi Synth Hit 01 TAIL LAYER	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 01 TAIL LAYER.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Sci fi Synth Hit 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Sci fi Synth Hit 02 IMPACT ONLY	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 02 IMPACT ONLY.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Sci fi Synth Hit 02 TAIL LAYER	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBram_SMorph_Sinematic 2 - Sci fi Synth Hit 02 TAIL LAYER.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized		0	0
Screenss Data Text Calculations A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Screenss Data Text Calculations A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0

Screenss Data Text Calculations A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations A 05	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations A 06	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations A 07	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations A 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 05	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 06	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Screenss Data Text Calculations B 07	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	SCICmpt_SMorph_Sinematic 2 - Screenss Data Text Calculations B 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Source EURO 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source EURO 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source EURO 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source EURO 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source EURO 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source EURO 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source EURO 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source riser wet 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0

Source riser wet 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source riser wet 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	DSGNRise_SMorph_Sinematic 2 - Source riser wet 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, riser	0	0
Source 001 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNRmbl_SMorph_Sinematic 2 - Source 001 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 euro wet print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 001 euro wet print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack 3	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack 3.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack 4	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack 4.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 eurorack 5	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSrce_SMorph_Sinematic 2 - Source 001 eurorack 5.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 FEEDBACK SOURCE	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 001 FEEDBACK SOURCE.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 Speak	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNVocl_SMorph_Sinematic 2 - Source 001 Speak.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 001 Speak 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNVocl_SMorph_Sinematic 2 - Source 001 Speak 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0

Source 002 EURO FX print 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 002 EURO FX print 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 euro wet print 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNStngr_SMorph_Sinematic 2 - Source 002 euro wet print 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 euro wet print 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNStngr_SMorph_Sinematic 2 - Source 002 euro wet print 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source 002 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 002 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 FEEDBACK SOURCE	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 002 FEEDBACK SOURCE.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 002 Speak	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNVocl_SMorph_Sinematic 2 - Source 002 Speak.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 003 euro wet print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 003 euro wet print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 003 euro wet print 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 003 euro wet print 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 003 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 003 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 003 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 003 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 003 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 003 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 004 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	ELECMisc_SMorph_Sinematic 2 - Source 004 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 004 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 004 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 004 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 004 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 004 Speak	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNVocl_SMorph_Sinematic 2 - Source 004 Speak.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 005 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 euro wet print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 005 euro wet print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 005 eurorack.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 005 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 005 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 005 FEEBACK SOURCE	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 005 FEEBACK SOURCE.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0
Source 006 euro	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 006 euro.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack		0	0

Source 006 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 006 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 006 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source 006 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 006 FEEDBACK SOURCE PRINT	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 006 FEEDBACK SOURCE PRINT.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 007 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 007 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 007 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNStngr_SMorph_Sinematic 2 - Source 007 eurorack.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 007 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 007 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 008 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNEthr_SMorph_Sinematic 2 - Source 008 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 008 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source 008 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 008 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 008 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 009 euro	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 009 euro.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 009 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 009 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 009 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 009 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 010 euro	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	ROBTVox_SMorph_Sinematic 2 - Source 010 euro.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 010 EURO FX print	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 010 EURO FX print.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 010 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source 010 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 010 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	SCIShip_SMorph_Sinematic 2 - Source 010 eurorack 1.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 010 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNStngr_SMorph_Sinematic 2 - Source 010 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 011 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source 011 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 011 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 011 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 011 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 011 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 012 euro	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 012 euro.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 012 euro 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 012 euro 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	
Source 012 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 012 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0	

Source 013 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source 013 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 014 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 014 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 015 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 015 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 016 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source 016 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 017 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 017 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 018 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNEthr_SMorph_Sinematic 2 - Source 018 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 019 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 019 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 020 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 020 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 021 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNTonl_SMorph_Sinematic 2 - Source 021 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 17 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source 17 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 3	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 3.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 4	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 4.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 5	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 5.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source 2 eurorack 6	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source 2 eurorack 6.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source alien ping pong 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	VOXAlien_SMorph_Sinematic 2 - Source alien ping pong 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source alien ping pong 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	VOXAlien_SMorph_Sinematic 2 - Source alien ping pong 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source alien ping pong 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	VOXAlien_SMorph_Sinematic 2 - Source alien ping pong 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp filter move 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp filter move 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp filter move 150bpm 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp filter move 150bpm 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp filter move 150bpm 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp filter move 150bpm 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0

Source arp filter move 150bpm 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp filter move 150bpm 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp formant filter 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNSynth_SMorph_Sinematic 2 - Source arp formant filter 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp formant filter 150bpm 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNSynth_SMorph_Sinematic 2 - Source arp formant filter 150bpm 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp raspy 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNSynth_SMorph_Sinematic 2 - Source arp raspy 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move 150bpm 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move 150bpm 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move 150bpm 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move 150bpm 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move 150bpm 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move 150bpm 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move 150bpm 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move 150bpm 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source arp swell filter move dark 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source arp swell filter move dark 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source badass basses	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source badass basses.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source bass drop	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source bass drop.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source bass drop source saw z3000	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source bass drop source saw z3000.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source bass drop source sine z3000	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source bass drop source sine z3000.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source bass drop source square z3000	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source bass drop source square z3000.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source bass drop source triangle z3000	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source bass drop source triangle z3000.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source Bass Mid Stabs 174 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBram_SMorph_Sinematic 2 - Source Bass Mid Stabs 174 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Mid Stabs 174 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBram_SMorph_Sinematic 2 - Source Bass Mid Stabs 174 02.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Mid Stabs 174 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBram_SMorph_Sinematic 2 - Source Bass Mid Stabs 174 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Mid Stabs 174 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBram_SMorph_Sinematic 2 - Source Bass Mid Stabs 174 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source bass monsters	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source bass monsters.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Bass Rhythmic 172 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0

Source Bass Rhythmic 172 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rhythmic 172 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rhythmic 172 Rectified 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNDist_SMorph_Sinematic 2 - Source Bass Rhythmic 172 Rectified 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 160 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 160 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 160 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 160 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 160 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 160 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 010	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 010.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 011	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 011.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 012	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 012.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 013	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 013.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 014	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 014.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 015	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 015.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 016	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 016.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0

Source Bass Rythmic 170 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source Bass Rythmic 170 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	DSGNBass_SMorph_Sinematic 2 - Source Bass Rythmic 170 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, rhythmic, musical	0	0
Source beauty bass impacts	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNBass_SMorph_Sinematic 2 - Source beauty bass impacts.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0	0
Source blue velvet swells	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNEthr_SMorph_Sinematic 2 - Source blue velvet swells.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source braids bass drop	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNBass_SMorph_Sinematic 2 - Source braids bass drop.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source braids clicky snares various pitch	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, snare	DSGNSynth_SMorph_Sinematic 2 - Source braids clicky snares various pitch.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, snare	0	0
Source braids kick long	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBoom_SMorph_Sinematic 2 - Source braids kick long.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source braids kicks various pitch	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBoom_SMorph_Sinematic 2 - Source braids kicks various pitch.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Deep Ambient Basses	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Deep Ambient Basses.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source deep bass signals	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source deep bass signals.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Distorted Hits Blasts 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Hits Blasts 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0

Source Distorted Hits Blasts 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 18	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 18.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 19.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Hits Blasts 20	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Hits Blasts 20.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Distorted Synth 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0

Source Distorted Synth 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Synth 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Distorted Synth 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Distorted Synth 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source distortion feedback textures 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNTonl_SMorph_Sinematic 2 - Source distortion feedback textures 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source distortion feedback textures 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNTonl_SMorph_Sinematic 2 - Source distortion feedback textures 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source distortion synth mono	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNDist_SMorph_Sinematic 2 - Source distortion synth mono.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source door hits (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DOORWood_SMorph_Sinematic 2 - Source door hits (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source door squeaks 01 (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DOORCreak_SMorph_Sinematic 2 - Source door squeaks 01 (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source door squeaks 02 (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DOORCreak_SMorph_Sinematic 2 - Source door squeaks 02 (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source door squeaks 03 (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DOORCreak_SMorph_Sinematic 2 - Source door squeaks 03 (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source drop dirty 150bpm	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNBass_SMorph_Sinematic 2 - Source drop dirty 150bpm.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Ear Bleed Freq A 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Ear Bleed Freq A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Ear Bleed Freq B 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Ear Bleed Freq B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Ear Bleed Freq C 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Ear Bleed Freq C 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Ear Bleed Freq D 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Ear Bleed Freq D 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Ear Bleed Freq E 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Ear Bleed Freq E 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source euro wooble 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 01.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 02.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 04.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 06.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0

Source euro wooble 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 14.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 18	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 18.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 19.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source euro wooble 20	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDron_SMorph_Sinematic 2 - Source euro wooble 20.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source eurorack drones 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 03.wav	soundmorph, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 06.wav	soundmorph, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 07.wav	soundmorph, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 08.wav	soundmorph, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0

Source eurorack drones 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source eurorack drones 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	DSGNDron_SMorph_Sinematic 2 - Source eurorack drones 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sustain, riser, drone, euro rack, modular	0	0
Source Fire meets hose	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	WATRStm_SMorph_Sinematic 2 - Source Fire meets hose.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Freeze 12 BazzISM2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	HMNHart_SMorph_Sinematic 2 - Source Freeze 12 BazzISM2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Freeze 2 Audio	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source Freeze 2 Audio.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Freeze 3 Very dirty bass 1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source Freeze 3 Very dirty bass 1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Freeze 3 Very dirty bass 2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source Freeze 3 Very dirty bass 2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Freeze low profil hit	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source Freeze low profil hit.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Granular Metal Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, granular, grains	METLMvmt_SMorph_Sinematic 2 - Source Granular Metal Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, granular, grains	0	0
Source Granular Tape Rip Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, granular, grains	DSGNDist_SMorph_Sinematic 2 - Source Granular Tape Rip Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, granular, grains	0	0
Source Hard clicky Kick Braids	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Hard clicky Kick Braids.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Hard clicky kicks 808	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Hard clicky kicks 808.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Impact and stutter noise	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNEthr_SMorph_Sinematic 2 - Source Impact and stutter noise.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0

Source ImpactBass 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Source ImpactBass 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WOODImpt_SMorph_Sinematic 2 - Source Impacts 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WOODImpt_SMorph_Sinematic 2 - Source Impacts 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WOODImpt_SMorph_Sinematic 2 - Source Impacts 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Source Impacts 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	METLImpt_SMorph_Sinematic 2 - Source Impacts 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Impacts 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNRmbl_SMorph_Sinematic 2 - Source Impacts 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNEthr_SMorph_Sinematic 2 - Source Impacts 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	METLImpt_SMorph_Sinematic 2 - Source Impacts 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 18	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	METLImpt_SMorph_Sinematic 2 - Source Impacts 18.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Source Impacts 19.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 20	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNErie_SMorph_Sinematic 2 - Source Impacts 20.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 21	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNErie_SMorph_Sinematic 2 - Source Impacts 21.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 22	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNRise_SMorph_Sinematic 2 - Source Impacts 22.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0
Source Impacts 23	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNErie_SMorph_Sinematic 2 - Source Impacts 23.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	0	0

soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	METLImpt_SMorph_Sinematic 2 - Source Impacts 24.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNTonl_SMorph_Sinematic 2 - Source Impacts 25.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNBoom_SMorph_Sinematic 2 - Source Impacts 26.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	METLImpt_SMorph_Sinematic 2 - Source Impacts 27.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNTonl_SMorph_Sinematic 2 - Source Impacts 28.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNDist_SMorph_Sinematic 2 - Source Impacts 29.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNTonl_SMorph_Sinematic 2 - Source Impacts 30.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit	DSGNSynth_SMorph_Sinematic 2 - Source Impacts14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNTonl_SMorph_Sinematic 2 - Source IR Test 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source IR Test 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack		0	0
	source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack soundmorph, sinematic, sinematic, sinematic, bass, kick, lowend, low, modular, euro rack soun	source, raw recordings, cinematic, impact, hit Source Impacts 24-wav Source Impacts 25-wav METLImpt_SMorph_Sinematic 2-source Impacts 26-wav Source Impacts 26-wav Source Impacts 28-wav Source Impacts 29-wav Source Impacts 20-wav Source Impacts	source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, impact, hit soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, sinem	source, provi excodings, cinematic, sinematic 2 source, provi excodings, cinematic 2 source, provi excodings, cinematic, sinematic 2 source impacts 23 source source, provided provided and	source, mor recordings, chematic, successful, source, mor recordings, chematic, successful, successful

Source Kick Braids 11	source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids 11.wav	source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0

Source Kick Braids dropping 18	source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 18.wav	source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick Braids dropping 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick Braids dropping 19.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Kick clicky braids	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source Kick clicky braids.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source kick drop 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNSynth_SMorph_Sinematic 2 - Source kick drop 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source kick drop 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNSynth_SMorph_Sinematic 2 - Source kick drop 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source kick drop 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	DSGNSynth_SMorph_Sinematic 2 - Source kick drop 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack, bass, drop, bass drop	0	0
Source kick falling 150bpm	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source kick falling 150bpm.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source low formant vocal	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	VOXAlien_SMorph_Sinematic 2 - Source low formant vocal.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source low impact clean 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source low impact clean 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source low impact clean 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	DSGNBass_SMorph_Sinematic 2 - Source low impact clean 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, kick, lowend, low, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0

Source Low Noisey Modular Contact Mic 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Low Noisey Modular Contact Mic 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source Low Noisey Modular Contact Mic 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, contact, modular, euro rack	0	0
Source Mandevile cement 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	ROCKFric_SMorph_Sinematic 2 - Source Mandevile cement 01.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile cement metal clamp	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLFric_SMorph_Sinematic 2 - Source Mandevile cement metal clamp.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile crumble 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	DSGNRmbl_SMorph_Sinematic 2 - Source Mandevile crumble 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile door 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	DOORMetl_SMorph_Sinematic 2 - Source Mandevile door 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile door 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	DOORMetl_SMorph_Sinematic 2 - Source Mandevile door 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile door 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	DOORMetl_SMorph_Sinematic 2 - Source Mandevile door 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile hit 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	WOODImpt_SMorph_Sinematic 2 - Source Mandevile hit 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile hit 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	WOODImpt_SMorph_Sinematic 2 - Source Mandevile hit 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile hit 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	WOODImpt_SMorph_Sinematic 2 - Source Mandevile hit 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile hit 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	WOODImpt_SMorph_Sinematic 2 - Source Mandevile hit 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile hit 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	WOODImpt_SMorph_Sinematic 2 - Source Mandevile hit 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile metal clamp 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLFric_SMorph_Sinematic 2 - Source Mandevile metal clamp 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile metal clamp 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLFric_SMorph_Sinematic 2 - Source Mandevile metal clamp 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rocks 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	ROCKMvmt_SMorph_Sinematic 2 - Source Mandevile rocks 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rocks 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	ROCKMvmt_SMorph_Sinematic 2 - Source Mandevile rocks 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rocks 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	ROCKMvmt_SMorph_Sinematic 2 - Source Mandevile rocks 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rocks 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	ROCKMvmt_SMorph_Sinematic 2 - Source Mandevile rocks 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rumble 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLImpt_SMorph_Sinematic 2 - Source Mandevile rumble 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rumble 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLImpt_SMorph_Sinematic 2 - Source Mandevile rumble 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rumble 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLImpt_SMorph_Sinematic 2 - Source Mandevile rumble 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source Mandevile rumble 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLImpt_SMorph_Sinematic 2 - Source Mandevile rumble 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0

Source Mandevile woosh fast	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	DSGNSynth_SMorph_Sinematic 2 - Source Mandevile woosh fast.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley		0	0
Source Mandeville box	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	METLFric_SMorph_Sinematic 2 - Source Mandeville box.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley		0	0
Source Metal Containter Impact Thumps	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLImpt_SMorph_Sinematic 2 - Source Metal Containter Impact Thumps.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts CymbalSharpMuted Impacts	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLImpt_SMorph_Sinematic 2 - Source MetalImpacts CymbalSharpMuted Impacts.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts CymbalSharpOpen Impacts 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLImpt_SMorph_Sinematic 2 - Source MetalImpacts CymbalSharpOpen Impacts 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware HollowCollision	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware HollowCollision.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Movement Performance	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Movement Performance 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Sharp	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Sharp.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware SlideImpact	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware SlideImpact.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0
Source MetalImpacts DrumHardware Weighty	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit	METLMvmt_SMorph_Sinematic 2 - Source MetalImpacts DrumHardware Weighty.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, metal, impact, hit		0	0

Source modular delay soft noise hits 3	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source modular delay soft noise hits 3.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source modular delay soft noise hits 4	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source modular delay soft noise hits 4.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source modular delay soft noise hits 5	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNDist_SMorph_Sinematic 2 - Source modular delay soft noise hits 5.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0	0
Source rip signal 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNBram_SMorph_Sinematic 2 - Source rip signal 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source rip signal 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNBram_SMorph_Sinematic 2 - Source rip signal 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source rip signal 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	DSGNBram_SMorph_Sinematic 2 - Source rip signal 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, distortion, feedback	0	0
Source rotating machine Freeze	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	MOTRSrvo_SMorph_Sinematic 2 - Source rotating machine Freeze.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, foley	0	0
Source small drill (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	MOTRElec_SMorph_Sinematic 2 - Source small drill (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source soft sci fi layer	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source soft sci fi layer.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Space Synth A	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Space Synth A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Space Synth B	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Space Synth B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Space Synth C	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Space Synth C 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Space Synth D	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Space Synth D 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Space Synth E	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNEthr_SMorph_Sinematic 2 - Source Space Synth E 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Space Synth F	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Space Synth F 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture A 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture B 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture C 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture C 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture D 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture D 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture E	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture E 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture F	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture F 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Spacy Texture G 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNSynth_SMorph_Sinematic 2 - Source Spacy Texture G 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source stinger 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0	0

Source stinger 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger dry 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger dry 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger dry 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger dry 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger dry 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger dry 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger dry 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger dry 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source stinger dry 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	DSGNStngr_SMorph_Sinematic 2 - Source stinger dry 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, stinger	0)	0
Source strange resonances	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNTonl_SMorph_Sinematic 2 - Source strange resonances.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0)	0
Source strange swells	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNTonl_SMorph_Sinematic 2 - Source strange swells.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0)	0
Source stutter triplets 150bpm	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNDist_SMorph_Sinematic 2 - Source stutter triplets 150bpm.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0)	0
Source Sub Rise B 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Sub Rise B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0)	0
Source sweing machine (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	MECHClik_SMorph_Sinematic 2 - Source sweing machine (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0)	0
Source swell filter move 150bpm 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source swell filter move 150bpm 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0)	0
Source swell filter move 150bpm 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	DSGNBram_SMorph_Sinematic 2 - Source swell filter move 150bpm 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, euro rack	0)	0
Source Synth Bass Doomsday Trigger Fuel 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Doomsday Trigger Fuel 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Doomsday Trigger Fuel 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Doomsday Trigger Fuel 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Doomsday Trigger Fuel 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Doomsday Trigger Fuel 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Formant Vocode 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Formant Vocode 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Long Note 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNBass_SMorph_Sinematic 2 - Source Synth Bass Long Note 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Long Note 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNBass_SMorph_Sinematic 2 - Source Synth Bass Long Note 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0
Source Synth Bass Long Note 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNBass_SMorph_Sinematic 2 - Source Synth Bass Long Note 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0)	0

Source Synth Bass Long Note Verbed 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNErie_SMorph_Sinematic 2 - Source Synth Bass Long Note Verbed 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0	0
Source Synth Bass Long Note Verbed 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNErie_SMorph_Sinematic 2 - Source Synth Bass Long Note Verbed 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0	0
Source Synth Bass Long Note Verbed 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNErie_SMorph_Sinematic 2 - Source Synth Bass Long Note Verbed 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0	0
Source Synth Bass Mangled 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	DSGNDron_SMorph_Sinematic 2 - Source Synth Bass Mangled 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, bass, sustained, long	0	0
Source Synth Bass Movement Metalic Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNEthr_SMorph_Sinematic 2 - Source Synth Bass Movement Metalic Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Metalic Performance 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNEthr_SMorph_Sinematic 2 - Source Synth Bass Movement Metalic Performance 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Metalic Rough Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNEthr_SMorph_Sinematic 2 - Source Synth Bass Movement Metalic Rough Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Performance 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Performance 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Performance 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Performance 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Performance 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Performance 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Robo Bass Performance 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Robo Bass Performance 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Bass Movement Robo Bass Performance 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	DSGNSynth_SMorph_Sinematic 2 - Source Synth Bass Movement Robo Bass Performance 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, modular, bass, euro rack	0	0
Source Synth Nasty Impacts 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSrce_SMorph_Sinematic 2 - Source Synth Nasty Impacts 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Impacts 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSrce_SMorph_Sinematic 2 - Source Synth Nasty Impacts 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Impacts 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSrce_SMorph_Sinematic 2 - Source Synth Nasty Impacts 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Impacts 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSrce_SMorph_Sinematic 2 - Source Synth Nasty Impacts 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Impacts 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSrce_SMorph_Sinematic 2 - Source Synth Nasty Impacts 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Tones 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSynth_SMorph_Sinematic 2 - Source Synth Nasty Tones 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Tones 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSynth_SMorph_Sinematic 2 - Source Synth Nasty Tones 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source Synth Nasty Tones 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	DSGNSynth_SMorph_Sinematic 2 - Source Synth Nasty Tones 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough	0	0
Source synth processed 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBass_SMorph_Sinematic 2 - Source synth processed 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source synth processed 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBram_SMorph_Sinematic 2 - Source synth processed 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0

Source synth processed 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBram_SMorph_Sinematic 2 - Source synth processed 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	C)	0
Source synth processed 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBram_SMorph_Sinematic 2 - Source synth processed 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	C)	0
Source synth processed 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBram_SMorph_Sinematic 2 - Source synth processed 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	C)	0
Source synth processed 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNBram_SMorph_Sinematic 2 - Source synth processed 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	C)	0
Source Synth Rise A 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Rise B 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Rise C 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise C 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Rise D 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise D 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Rise E 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise E 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Rise F 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Rise F 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A 01-1	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 01-1.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A 01-2	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 01-2.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A 01-3	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 01-3.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A 01-4	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 01-4.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell A 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell A 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell B	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell B 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell B 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell B 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell C	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell C 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell C	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell C 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell D	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell D 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell D 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell D 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0
Source Synth Swell E	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell E 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	C)	0

Source Synth Swell E	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell E 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell F	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell F 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell F	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell F 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell G	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell G 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell G 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell G 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell H	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell H 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell H 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell H 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source Synth Swell J 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	DSGNRise_SMorph_Sinematic 2 - Source Synth Swell J 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	0	0
Source synthetic bass noise	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	DSGNTonl_SMorph_Sinematic 2 - Source synthetic bass noise.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	0	0
Source Synthetic Engine Granular Power Ups	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough, riser, tones	DSGNDron_SMorph_Sinematic 2 - Source Synthetic Engine Granular Power Ups.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough, riser, tones	0	0
Source Synthetic Engine Turbine	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough, riser, tones	MOTRSrvo_SMorph_Sinematic 2 - Source Synthetic Engine Turbine.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth, grit, tough, riser, tones	0	0
Source Textures 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Textures 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0

Source Textures 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 14.way	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 18	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 18.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 19.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Textures 20	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	DSGNDist_SMorph_Sinematic 2 - Source Textures 20.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source torch lighter (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	FIRETrch_SMorph_Sinematic 2 - Source torch lighter (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source		0	0
Source Tormented Scream A 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth	VOXScrm_SMorph_Sinematic 2 - Source Tormented Scream A 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, swell, synth		0	0
Source vacuum start (Freeze)	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	MOTRSrvo_SMorph_Sinematic 2 - Source vacuum start (Freeze).wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source		0	0
Source various pich and lenght braids snare	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, snare	AIRBlow_SMorph_Sinematic 2 - Source various pich and lenght braids snare.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, snare		0	0
Source vocaly synth	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source	VOXAlien_SMorph_Sinematic 2 - Source vocaly synth.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, random, random source		0	0
Source Whooshes 01	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 01.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 02	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 02.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 03	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 03.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 04	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 04.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 05	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 05.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 06	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 06.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 07	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 07.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 08	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 08.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 09	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 09.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0
Source Whooshes 10	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 10.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth		0	0

Source Whooshes 11	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 11.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 12	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 12.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 13	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 13.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 14	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 14.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 15	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 15.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 16	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 16.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 17	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 17.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 18	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 18.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 19	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 19.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 20	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 20.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Source Whooshes 21	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	WHSH_SMorph_Sinematic 2 - Source Whooshes 21.wav	soundmorph, sinematic, sinematic 2, source, raw recordings, cinematic, synth	0	0
Space Blaster Impact 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 04.way	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 05	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 05.way	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 06	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 06.way	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 07	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 07.way	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Space Blaster Impact 08	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	SCIWeap_SMorph_Sinematic 2 - Space Blaster Impact 08.way	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Stinger Short Metal Spell A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	METLMvmt_SMorph_Sinematic 2 - Stinger Short Metal Spell A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Short Metal Spell B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	METLMvmt_SMorph_Sinematic 2 - Stinger Short Metal Spell B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Short Metal Spell C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	METLMvmt_SMorph_Sinematic 2 - Stinger Short Metal Spell C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Short Metal Spell D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	METLMvmt_SMorph_Sinematic 2 - Stinger Short Metal Spell D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Synth Bass Ghost Crusher 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Stinger Synth Bass Ghost Crusher 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Synth Bass Ghost Crusher 02	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Stinger Synth Bass Ghost Crusher 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Synth Bass Ghost Crusher 03	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Stinger Synth Bass Ghost Crusher 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0

Stinger Synth Bass Ghost Crusher 04	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Stinger Synth Bass Ghost Crusher 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stinger Synth Bass Ghost Crusher 05	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Stinger Synth Bass Ghost Crusher 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 02	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 03	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 04	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 05	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 06	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Stingers 07	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNStngr_SMorph_Sinematic 2 - Stingers 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Sub Hit 09	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNBass_SMorph_Sinematic 2 - Sub Hit 09.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Sub Hit 10	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNBass_SMorph_Sinematic 2 - Sub Hit 10.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Sub Hit 11	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNBass_SMorph_Sinematic 2 - Sub Hit 11.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Sub Hit 12	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	DSGNBass_SMorph_Sinematic 2 - Sub Hit 12.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit	0	0
Synth Bass Doomsday Trigger 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 01-1	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 01-1.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 01-2	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 01-2.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 01-3	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 01-3.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 02	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 02-1	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 02-1.way	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 02-2	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 02-2.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 02-3	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 02-3.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 03	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 03-1	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 03-1.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 03-2	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 03-2.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Doomsday Trigger 03-3	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNBram_SMorph_Sinematic 2 - Synth Bass Doomsday Trigger 03-3.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 01	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 02	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 03	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 04	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 05	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0
Synth Bass Leviathan Calls 06	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	DSGNSynth_SMorph_Sinematic 2 - Synth Bass Leviathan Calls 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, synth, stinger	0	0

Synthesized Impact 01	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 02	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 03	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 04	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 05	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 06	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthesized Impact 07	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	DSGNBass_SMorph_Sinematic 2 - Synthesized Impact 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, impact, hit, synth, synthesized	0	0
Synthetic Riser 01 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 01 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 01 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 01 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 02 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 02 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 02 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 02 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 03 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 03 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 03 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 03 10sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 04 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 04 05sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 04 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 04 10sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 05 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 05 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 05 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 05 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 06 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 06 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 06 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 06 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 07 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 07 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 07 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 07 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 08 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 08 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 08 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 08 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 10 12sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 10 12sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 11 10sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 11 10sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 12 6sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 12 6sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Riser 13 12sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Riser 13 12sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Risers Glassy MULTI 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Risers Glassy MULTI 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Synthetic Risers SciFi MULTI 01	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Synthetic Risers SciFi MULTI 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0

SyntheticEngine PassBy Growly 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Growly 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Large A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Large A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Large A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Large A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Large A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Large A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Large A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Large A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium B 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium B 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium B 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium B 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Medium B 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Medium B 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small A 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small A 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small B 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small B 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small B 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small B 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small B 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small B 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0
SyntheticEngine PassBy Small B 05	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Small B 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	C)	0

SyntheticEngine PassBy Stuttered A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Stuttered A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
SyntheticEngine PassBy Stuttered A 02	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Stuttered A 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
SyntheticEngine PassBy Stuttered A 03	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Stuttered A 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
SyntheticEngine PassBy Stuttered A 04	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	DSGNDron_SMorph_Sinematic 2 - SyntheticEngine PassBy Stuttered A 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	0	0
SyntheticEngine Riser 01 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 01 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 02 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 02 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 03 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 03 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 04 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 04 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 05 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 05 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 06 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 06 05sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 07 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 07 05sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 08 05sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 08 05sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 09 12sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 09 12sec.way	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 10 3sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 10 3sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 11 3sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 11 3sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 12 20sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 12 20sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 13 6sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 13 6sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 14 12sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 14 12sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
SyntheticEngine Riser 15 14sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - SyntheticEngine Riser 15 14sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Magnetic Turbulence A 01 30 sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNErie_SMorph_Sinematic 2 - Textured Risers Magnetic Turbulence A 01 30 sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Magnetic Turbulence B 01 25 sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNErie_SMorph_Sinematic 2 - Textured Risers Magnetic Turbulence B 01 25 sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Magnetic Turbulence C 01 20 sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNErie_SMorph_Sinematic 2 - Textured Risers Magnetic Turbulence C 01 20 sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Space Grit A 01 6sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Textured Risers Space Grit A 01 6sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Space Grit B 01 8sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Textured Risers Space Grit B 01 8sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Space Grit C 01 9sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Textured Risers Space Grit C 01 9sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textured Risers Space Grit D 01 13sec	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	DSGNRise_SMorph_Sinematic 2 - Textured Risers Space Grit D 01 13sec.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, riser, synth	0	0
Textures Cyborg Malfunction 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0

Textures Cyborg Malfunction 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Cyborg Malfunction 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Cyborg Malfunction 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Cyborg Malfunction 05	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Cyborg Malfunction 06	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Cyborg Malfunction 07	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	ROBTVox_SMorph_Sinematic 2 - Textures Cyborg Malfunction 07.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Abyss Alien 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Long Abyss Alien 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Abyss Alien 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Long Abyss Alien 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Abyss Alien 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Long Abyss Alien 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Abyss Alien 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Long Abyss Alien 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 05	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Drones Textures 06	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Drones Textures 06.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Glitch Organic 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Textures Long Glitch Organic 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Glitch Organic 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Textures Long Glitch Organic 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Glitch Organic 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Textures Long Glitch Organic 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Glitch Organic 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNSynth_SMorph_Sinematic 2 - Textures Long Glitch Organic 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Stutter Organic 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Stutter Organic 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Stutter Organic 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Stutter Organic 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0
Textures Long Stutter Organic 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Stutter Organic 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	C)	0

Textures Long Stutter Organic 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDron_SMorph_Sinematic 2 - Textures Long Stutter Organic 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Screen Hard Glitch 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Screen Hard Glitch 01.way	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Screen Hard Glitch 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Screen Hard Glitch 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Screen Hard Glitch 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Screen Hard Glitch 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Screen Hard Glitch 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Screen Hard Glitch 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Screen Hard Glitch 05	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNDist_SMorph_Sinematic 2 - Textures Screen Hard Glitch 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Sub Alarm A	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNBram_SMorph_Sinematic 2 - Textures Sub Alarm A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Sub Alarm B	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNBram_SMorph_Sinematic 2 - Textures Sub Alarm B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Sub Alarm C	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNBram_SMorph_Sinematic 2 - Textures Sub Alarm C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures Sub Alarm D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNBram_SMorph_Sinematic 2 - Textures Sub Alarm D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures The Cruncher 01	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - Textures The Cruncher 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures The Cruncher 02	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - Textures The Cruncher 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures The Cruncher 03	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - Textures The Cruncher 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures The Cruncher 04	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - Textures The Cruncher 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Textures The Cruncher 05	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	DSGNErie_SMorph_Sinematic 2 - Textures The Cruncher 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, texture, noise, glitch, grit	0	0
Whoosh Blaster Transition 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Blaster Transition 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Blaster Transition 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Blaster Transition 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Blaster Transition 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Blaster Transition 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Blaster Transition 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Blaster Transition 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Cyborg Accents Long 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Long 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Cyborg Accents Long 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Long 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Cyborg Accents Short 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Short 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0
Whoosh Cyborg Accents Short 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Short 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	0	0

Whoosh Cyborg Accents Short 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Short 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Cyborg Accents Short 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Cyborg Accents Short 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Deep Transition 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Deep Transition 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Deep Transition 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Deep Transition 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Deep Transition 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Deep Transition 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Deep Transition 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Deep Transition 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Deep Transition 05	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Deep Transition 05.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Dramatic Growl 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNTonl_SMorph_Sinematic 2 - Whoosh Dramatic Growl 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Dramatic Growl 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNTonl_SMorph_Sinematic 2 - Whoosh Dramatic Growl 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Dramatic Growl 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNTonl_SMorph_Sinematic 2 - Whoosh Dramatic Growl 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Dramatic Growl 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	DSGNTonl_SMorph_Sinematic 2 - Whoosh Dramatic Growl 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Furious Speeder 01	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Furious Speeder 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Furious Speeder 02	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Furious Speeder 02.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Furious Speeder 03	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Furious Speeder 03.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whoosh Furious Speeder 04	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whoosh Furious Speeder 04.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, motion graphic, motion, whoosh, woosh		0	0
Whooshes Alien Growl A 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whooshes Alien Growl A 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Whooshes Alien Growl B 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whooshes Alien Growl B 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Whooshes Alien Growl C 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whooshes Alien Growl C 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0
Whooshes Alien Growl D 01	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh	WHSH_SMorph_Sinematic 2 - Whooshes Alien Growl D 01.wav	soundmorph, sinematic, sinematic 2, designed, cinematic, passby, whoosh, woosh		0	0