

Title	Description	FileName	Keywords	Media Code	Time	CD	Track	Index
Canyon Big Echoing 170m	Large canyon with plateaus and steep cliffs. One loud muffled echo with long diffuse tail. Ambisonics B-Format 1st order.	Canyon 01 Echo 170m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 0m	Medium-sized canyon with steep rock faces. Strong single echoes combined with a diffuse tail. Ambisonics B-Format 3rd order, TOA.	Canyon 02 Echo 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 0m	Medium-sized canyon with steep rock faces. Strong single echoes combined with a diffuse tail. Ambisonics B-Format 1st order.	Canyon 02 Echo 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 40m	Medium-sized canyon with steep rock faces. Multiple early reflections in quick succession with a diffuse tail. Ambisonics B-Format 3rd order, TOA.	Canyon 02 Echo 40m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 40m	Medium-sized canyon with steep rock faces. Multiple early reflections in quick succession with a diffuse tail. Ambisonics B-Format 1st order.	Canyon 02 Echo 40m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 70m	Medium-sized canyon with steep rock faces. Multiple early reflections in quick succession with a diffuse tail. Ambisonics B-Format 3rd order, TOA.	Canyon 02 Echo 70m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Echoing 70m	Medium-sized canyon with steep rock faces. Multiple early reflections in quick succession with a diffuse tail. Ambisonics B-Format 1st order.	Canyon 02 Echo 70m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Soft 30m	Medium-sized canyon with steep rock faces. Long, bright and diffused tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Canyon 02 Soft 30m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Medium Soft 30m	Medium-sized canyon with steep rock faces. Long, bright and diffused tail evenly fading into distance. Ambisonics B-Format 1st order.	Canyon 02 Soft 30m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Small Echoing 0m	Narrow cave-like canyon with wet surfaces. Wide early reflections with narrow dissolving tail. Ambisonics B-Format 3rd order, TOA.	Canyon 03 Echo 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Small Echoing 0m	Narrow cave-like canyon with wet surfaces. Wide early reflections with narrow dissolving tail. Ambisonics B-Format 1st order.	Canyon 03 Echo 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Small Echoing 20m	Narrow cave-like canyon with wet surfaces. Strongly moving echos merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	Canyon 03 Echo 20m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Canyon Small Echoing 20m	Narrow cave-like canyon with wet surfaces. Strongly moving echos merging into diffuse tail. Ambisonics B-Format 1st order.	Canyon 03 Echo 20m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Deciduous Long 50m	Wide open forest with dense treetops. Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 01 50m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Deciduous Long 50m	Wide open forest with dense treetops. Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 1st order.	Forest 01 50m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Deciduous Smooth 0m	Wide open forest with dense treetops. Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Deciduous Smooth 0m	Wide open forest with dense treetops. Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 1st order.	Forest 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest	Wide open forest with snow covered ground.	Forest	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-					

Deciduous Winter Long 50m	Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Winter 01 50m HOA3.wav	covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Winter Long 50m	Wide open forest with snow covered ground. Long and diffuse reverberation. Distinct tonal character. Ambisonics B-Format 1st order.	Forest Winter 01 50m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Winter Smooth 0m	Wide open forest with snow covered ground. Smooth medium length tail. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest Winter 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Winter Smooth 0m	Wide open forest with snow covered ground. Smooth medium length tail. Distinct tonal character. Ambisonics B-Format 1st order.	Forest Winter 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Long 20m	Road through a large forest area with tall deciduous trees. Road reflection followed by foliage reflection and diffuse tail. Ambisonics B-Format 3rd order, TOA.	Forest Road 01 20m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Long 20m	Road through a large forest area with tall deciduous trees. Road reflection followed by foliage reflection and diffuse tail. Ambisonics B-Format 1st order.	Forest Road 01 20m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Short 0m	Road through a large forest area with tall deciduous trees. Diffused sequential road and foliage reflection with smooth tail. Ambisonics B-Format 3rd order, TOA.	Forest Road 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Short 0m	Road through a large forest area with tall deciduous trees. Diffused sequential road and foliage reflection with smooth tail. Ambisonics B-Format 1st order.	Forest Road 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Winter Short 0m	Road through a large forest area with snow covered trees. Diffused sequential road and tree reflection with smooth tail. Ambisonics B-Format 3rd order, TOA.	Forest Winter 03 Short 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Deciduous Road Winter Short 0m	Road through a large forest area with snow covered trees. Diffused sequential road and tree reflection with smooth tail. Ambisonics B-Format 1st order.	Forest Winter 03 Short 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Dense Short 0m	Dense forest with thick foliage close by. Soft moving diffused tail quickly fading into distance. Ambisonics B-Format 3rd order, TOA.	Forest Dense Short 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Dense Short 0m	Dense forest with thick foliage close by. Soft moving diffused tail quickly fading into distance. Ambisonics B-Format 1st order.	Forest Dense Short 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Hills Long 0m	Large forest area on hills with tall trees and undergrowth. Long moving diffused and muffled tail. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 03 Long 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Hills Long 0m	Large forest area on hills with tall trees and undergrowth. Long moving diffused and muffled tail. Distinct tonal character. Ambisonics B-Format 1st order.	Forest 03 Long 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Hills Long 60m	Large forest area on hills with tall trees and undergrowth. Long, diffused and muffled tail. Distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 03 Long 60m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Hills Long 60m	Large forest area on hills with tall trees and undergrowth. Long, diffused and muffled tail. Distinct tonal character. Ambisonics B-Format 1st order.	Forest 03 Long 60m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Light Smooth 0m	High and light forest with even ground. Long diffused tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Forest Light 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Forest Light Smooth 0m	High and light forest with even ground. Long diffused tail evenly fading into distance. Ambisonics B-Format 1st order.	Forest Light 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0

Forest Light Long 10m	High and light forest with even ground. Long diffused tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Forest Light 02 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Light Long 10m	High and light forest with even ground. Long diffused tail evenly fading into distance. Ambisonics B-Format 1st order.	Forest Light 02 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Light Long 20m	High and light forest with even ground. Dominant early reflection merging with long diffused tail. Ambisonics B-Format 3rd order, TOA.	Forest Light 02 20m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Light Long 20m	High and light forest with even ground. Dominant early reflection merging with long diffused tail. Ambisonics B-Format 1st order.	Forest Light 02 20m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Pit Hollow 0m	Small pit with undergrowth in forest with high trees. Short, close and muffled reflections with distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 04 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Pit Hollow 0m	Small pit with undergrowth in forest with high trees. Short, close and muffled reflections with distinct tonal character. Ambisonics B-Format 1st order.	Forest 04 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Pit Hollow 10m	Small pit with undergrowth in forest with high trees. Short, close and muffled reflections with distinct tonal character. Ambisonics B-Format 3rd order, TOA.	Forest 04 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Forest Pit Hollow 10m	Small pit with undergrowth in forest with high trees. Short, close and muffled reflections with distinct tonal character. Ambisonics B-Format 1st order.	Forest 04 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Grass Dull 0m	Vast landscape with soft grass hills. Very warm and diffused tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Hills Grass 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Grass Dull 0m	Vast landscape with soft grass hills. Very warm and diffused tail evenly fading into distance. Ambisonics B-Format 1st order.	Hills Grass 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Grass Dull 60m	Vast landscape with soft grass hills. Very warm and diffused tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Hills Grass 60m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Grass Dull 60m	Vast landscape with soft grass hills. Very warm and diffused tail evenly fading into distance. Ambisonics B-Format 1st order.	Hills Grass 60m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Snow Soft 0m	Vast landscape with soft snow covered hills. Diffused smooth tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Hills Snow 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Snow Soft 0m	Vast landscape with soft snow covered hills. Diffused smooth tail evenly fading into distance. Ambisonics B-Format 1st order.	Hills Snow 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Snow Soft 60m	Vast landscape with soft snow covered hills. Diffused smooth tail evenly fading into distance. Ambisonics B-Format 3rd order, TOA.	Hills Snow 60m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hills Snow Soft 60m	Vast landscape with soft snow covered hills. Diffused smooth tail evenly fading into distance. Ambisonics B-Format 1st order.	Hills Snow 60m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hillside Dirt Short 10m	Hill of wet soil on an open grass field. Bright short reflection followed by quickly fading diffusion. Ambisonics B-Format 3rd order, TOA.	Hillside Dirt 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hillside Dirt Short 10m	Hill of wet soil on an open grass field. Bright short reflection followed by quickly fading diffusion. Ambisonics B-Format 1st order.	Hillside Dirt 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0

Hillside Dirt Short 40m	Hill of wet soil on an open grass field. Bright and smooth reverberation fading with soft pulsation. Ambisonics B-Format 3rd order, TOA.	Hillside Dirt 40m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Hillside Dirt Short 40m	Hill of wet soil on an open grass field. Bright and smooth reverberation fading with soft pulsation. Ambisonics B-Format 1st order.	Hillside Dirt 40m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Lake Quiet 0m	Middle of a big lake surrounded by high mountain chains. Very short early reflections followed by late diffused echos. Ambisonics B-Format 3rd order, TOA.	Mountain 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Lake Quiet 0m	Middle of a big lake surrounded by high mountain chains. Very short early reflections followed by late diffused echos. Ambisonics B-Format 1st order.	Mountain 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 0m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 3rd order, TOA.	Mountain 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 0m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 1st order.	Mountain 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 15m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 3rd order, TOA.	Mountain 02 15m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 15m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 1st order.	Mountain 02 15m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 90m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 3rd order, TOA.	Mountain 02 90m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Pasture Echoing 90m	Green valley surrounded by high rock cliffs. Moving bright echoes from cliffs with long, rumbling diffuse tail. Ambisonics B-Format 1st order.	Mountain 02 90m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Range Road Dust Short 0m	Road through mountain range with grainy surface. Bright and smooth reverberation quickly fading. Ambisonics B-Format 3rd order, TOA.	Mountain 03 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Range Road Dust Short 0m	Road through mountain range with grainy surface. Bright and smooth reverberation quickly fading. Ambisonics B-Format 1st order.	Mountain 03 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Range Road Dust Short 10m	Road through mountain range with grainy surface. Bright and smooth reverberation quickly fading. Ambisonics B-Format 3rd order, TOA.	Mountain 03 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Range Road Dust Short 10m	Road through mountain range with grainy surface. Bright and smooth reverberation quickly fading. Ambisonics B-Format 1st order.	Mountain 03 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Special 01 Rumbling 0m	Rocky spot in mountain valley with huge cliffs. Early reflections from close by walls with long rumbling tail. Ambisonics B-Format 3rd order, TOA.	Mountain Rumble 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Special 01 Rumbling 0m	Rocky spot in mountain valley with huge cliffs. Early reflections from close by walls with long rumbling tail. Ambisonics B-Format 1st order.	Mountain Rumble 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Special 02 Rumbling 0m	Mountain peak, green valley surrounded by high rock cliffs. Early reflections followed by a delayed long rumbling tail. Ambisonics B-Format 3rd order, TOA.	Mountain Rumble 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Mountain Special 02 Rumbling 0m	Mountain peak, green valley surrounded by high rock cliffs. Early reflections followed by a delayed long rumbling tail. Ambisonics B-Format 1st order.	Mountain Rumble 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0

Plane Stone Short 0m	Mostly flat landscape made of stone. Stone desert. Salt lake. Dry sounding, subtle reflections with slightly muffled timbre. Ambisonics B-Format 3rd order, TOA.	Plane Stone 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Plane Stone Short 0m	Mostly flat landscape made of stone. Stone desert. Salt lake. Dry sounding, subtle reflections with slightly muffled timbre. Ambisonics B-Format 1st order.	Plane Stone 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Plane Stone Short 10m	Mostly flat landscape made of stone. Stone desert. Salt lake. Dry sounding, subtle reflections with slightly muffled timbre. Ambisonics B-Format 3rd order, TOA.	Plane Stone 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Plane Stone Short 10m	Mostly flat landscape made of stone. Stone desert. Salt lake. Dry sounding, subtle reflections with slightly muffled timbre. Ambisonics B-Format 1st order.	Plane Stone 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
River Bank Forest Smooth 24m	Spot close to shore on wide river with dense forest on both sides. Short and smooth reverberation fading softly. Ambisonics B-Format 3rd order, TOA.	River Bank 24m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
River Bank Forest Smooth 24m	Spot close to shore on wide river with dense forest on both sides. Short and smooth reverberation fading softly. Ambisonics B-Format 1st order.	River Bank 24m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Flutter 45m	Common alley with high walls, 50m to a dead end. Fast flutter on short transients, short and hollow characteristic. Ambisonics B-Format 3rd order, TOA.	Alley 01 45m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Flutter 45m	Common alley with high walls, 50m to a dead end. Fast flutter on short transients, short and hollow characteristic. Ambisonics B-Format 1st order.	Alley 01 45m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Slapping 0m	Common alley with high walls, 50m to a dead end. Bright early reflections followed by single diffused echo. Ambisonics B-Format 3rd order, TOA.	Alley 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Slapping 0m	Common alley with high walls, 50m to a dead end. Bright early reflections followed by single diffused echo. Ambisonics B-Format 1st order.	Alley 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 0m	Common alley with high walls, close to a dead end. Bright early reflections with evenly fading reverberation. Ambisonics B-Format 3rd order, TOA.	Alley 03 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 0m	Common alley with high walls, close to a dead end. Bright early reflections with evenly fading reverberation. Ambisonics B-Format 1st order.	Alley 03 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 70m	Common alley with high walls, close to a dead end. Muffled and hollow sounding reverberation with smooth tail. Ambisonics B-Format 3rd order, TOA.	Alley 03 70m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 70m	Common alley with high walls, close to a dead end. Muffled and hollow sounding reverberation with smooth tail. Ambisonics B-Format 1st order.	Alley 03 70m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 120m	Common alley with high walls, close to a dead end. Muffled and hollow sounding reverberation with long smooth tail. Ambisonics B-Format 3rd order, TOA.	Alley 03 120m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Long Smooth 120m	Common alley with high walls, close to a dead end. Muffled and hollow sounding reverberation with long smooth tail. Ambisonics B-Format 1st order.	Alley 03 120m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Narrow Slapping 4m	Small alley with high walls from closely-built houses. Hollow sounding reflection with slightly delayed smooth tail. Ambisonics B-Format 3rd order, TOA.	Alley 04 4m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Narrow Slapping 4m	Small alley with high walls from closely-built houses. Hollow sounding reflection with slightly delayed smooth tail. Ambisonics B-Format 1st order.	Alley 04 4m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0

Alley Narrow Slapping 20m	Small alley with high walls from closely-built houses. Slightly muffled and hollow sounding reflection with smooth tail. Ambisonics B-Format 3rd order, TOA.	Alley 04 20m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Narrow Slapping 20m	Small alley with high walls from closely-built houses. Slightly muffled and hollow sounding reflection with smooth tail. Ambisonics B-Format 1st order.	Alley 04 20m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Very Narrow Short 0m	Small alley with high walls from very closely-built houses. Subtle close reflections followed by soft tail. Ambisonics B-Format 3rd order, TOA.	Alley 05 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Very Narrow Short 0m	Small alley with high walls from very closely-built houses. Subtle close reflections followed by soft tail. Ambisonics B-Format 1st order.	Alley 05 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Very Narrow Short 30m	Small alley with high walls from very closely-built houses. Hollow sounding short and diffuse reflections. Ambisonics B-Format 3rd order, TOA.	Alley 05 30m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Alley Very Narrow Short 30m	Small alley with high walls from very closely-built houses. Hollow sounding short and diffuse reflections. Ambisonics B-Format 1st order.	Alley 05 30m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Bridge Suburban Short 3m	Big bridge leading into a city, Microphone at the center. Dense early reflections, followed by a quiet delayed tail. Ambisonics B-Format 3rd order, TOA.	Bridge 01 3m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Bridge Suburban Short 3m	Big bridge leading into a city, Microphone at the center. Dense early reflections, followed by a quiet delayed tail. Ambisonics B-Format 1st order.	Bridge 01 3m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Bridge Suburban Underneath Boomy 4m	Microphone beneath bridge and between pillars. Boomy early reflections, followed by a quiet tail. Ambisonics B-Format 3rd order, TOA.	Bridge 02 4m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Bridge Suburban Underneath Boomy 4m	Microphone beneath bridge and between pillars. Boomy early reflections, followed by a quiet tail. Ambisonics B-Format 1st order.	Bridge 02 4m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Crossing Echoing 0m	Big city crossing between tall houses. Multiple consistent echoes merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Crossing Echoing 0m	Big city crossing between tall houses. Multiple consistent echoes merging into diffuse tail. Ambisonics B-Format 1st order.	City 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 0m	Medium sized open square in a european town with high buildings. Multiple hard echoes with a diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 0m	Medium sized open square in a european town with high buildings. Multiple hard echoes with a diffuse tail. Ambisonics B-Format 1st order.	City 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 7m	Medium sized open square in a european town with high buildings. Multiple hard rhythmic echoes with a diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 02 7m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 7m	Medium sized open square in a european town with high buildings. Multiple hard rhythmic echoes with a diffuse tail. Ambisonics B-Format 1st order.	City 02 7m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 30m	Medium sized open square in a european town with high buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 02 30m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
City Square Echoing 30m	Medium sized open square in a european town with high buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 1st order.	City 02 30m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
	Medium sized open square in a european town		Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-					

City Square Long 17m	with high buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 03 17m HOA3.wav	covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
City Square Long 17m	Medium sized open square in a european town with high buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 1st order.	City 03 17m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
City Street Rolling 50m	Empty street between town houses. Hard early reflection followed by a long diffuse tail. Ambisonics B-Format 3rd order, TOA.	City 04 50m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
City Street Rolling 50m	Empty street between town houses. Hard early reflection followed by a long diffuse tail. Ambisonics B-Format 1st order.	City 04 50m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Container Port Long 35m	Port with container depot. Microphone in container alley. Long, bright and moving diffuse tail. Ambisonics B-Format 3rd order, TOA.	Container Port 35m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Container Port Long 35m	Port with container depot. Microphone in container alley. Long, bright and moving diffuse tail. Ambisonics B-Format 1st order.	Container Port 35m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Container Port Short 0m	Port with container depot. Microphone in container alley. Subtle echoes emerging within bright diffuse tail. Ambisonics B-Format 3rd order, TOA.	Container Port 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Container Port Short 0m	Port with container depot. Microphone in container alley. Subtle echoes emerging within bright diffuse tail. Ambisonics B-Format 1st order.	Container Port 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Big Echoing 5m	Big courtyard between antique buildings. Dominant slightly delayed echo followed by diffuse tail. Ambisonics B-Format 3rd order, TOA.	Courtyard 01 5m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Big Echoing 5m	Big courtyard between antique buildings. Dominant slightly delayed echo followed by diffuse tail. Ambisonics B-Format 1st order.	Courtyard 01 5m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Big Echoing 15m	Big courtyard between antique buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	Courtyard 01 15m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Big Echoing 15m	Big courtyard between antique buildings. Multiple hard echoes chaotically merging into diffuse tail. Ambisonics B-Format 1st order.	Courtyard 01 15m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Small Short 0m	Small courtyard between antique buildings. Short reflections resembling a slapback delay with diffuse tail. Ambisonics B-Format 3rd order, TOA.	Courtyard 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Small Short 0m	Small courtyard between antique buildings. Short reflections resembling a slapback delay with diffuse tail. Ambisonics B-Format 1st order.	Courtyard 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Small Short 10m	Small courtyard between antique buildings. Short reflections resembling a slapback delay with diffuse tail. Ambisonics B-Format 3rd order, TOA.	Courtyard 02 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Courtyard Old Small Short 10m	Small courtyard between antique buildings. Short reflections resembling a slapback delay with diffuse tail. Ambisonics B-Format 1st order.	Courtyard 02 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam Mountains 01 Echoing 4m	Big concrete dam between mountains. Position on top. Dense early reflections followed by two staggered late echos. Ambisonics B-Format 3rd order, TOA.	Dam 01 4m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam Mountains 01 Echoing 4m	Big concrete dam between mountains. Position on top. Dense early reflections followed by two staggered late echos. Ambisonics B-Format 1st order.	Dam 01 4m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam	Big concrete dam between mountains. Position		Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-						

Mountains 01 Echoing 0m	on top. Dense early reflections followed by two staggered late echos. Ambisonics B-Format 3rd order, TOA.	Dam 01 0m HOA3.wav	covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam Mountains 01 Echoing 0m	Big concrete dam between mountains. Position on top. Dense early reflections followed by two staggered late echos. Ambisonics B-Format 1st order.	Dam 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam Mountains 02 Echoing 4m	Big concrete dam between mountains. Position on top. Dense early reflections followed by two striking late echos. Ambisonics B-Format 3rd order, TOA.	Dam 02 4m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Dam Mountains 02 Echoing 4m	Big concrete dam between mountains. Position on top. Dense early reflections followed by two striking late echos. Ambisonics B-Format 1st order.	Dam 02 4m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Desert Village Short 0m	Small abandoned sand village in the desert. Short diffuse reflections quickly fading into the distance. Ambisonics B-Format 3rd order, TOA.	Desert Village 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Desert Village Short 0m	Small abandoned sand village in the desert. Short diffuse reflections quickly fading into the distance. Ambisonics B-Format 1st order.	Desert Village 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Desert Village Short 10m	Small abandoned sand village in the desert. Short hollow and diffuse reflections quickly fading. Ambisonics B-Format 3rd order, TOA.	Desert Village 10m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Desert Village Short 10m	Small abandoned sand village in the desert. Short hollow and diffuse reflections quickly fading. Ambisonics B-Format 1st order.	Desert Village 10m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 0m	Medieval courtyard in a stone fortress. Short staggered echoes merging into diffuse tail. Ambisonics B-Format 3rd order, TOA.	Fortress 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 0m	Medieval courtyard in a stone fortress. Short staggered echoes merging into diffuse tail. Ambisonics B-Format 1st order.	Fortress 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 25m	Medieval courtyard in a stone fortress. Three fast sequential echos with diffuse tail. Ambisonics B-Format 3rd order, TOA.	Fortress 01 25m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 25m	Medieval courtyard in a stone fortress. Three fast sequential echos with diffuse tail. Ambisonics B-Format 1st order.	Fortress 01 25m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 55m	Medieval courtyard in a stone fortress. Strongly diffused reverberation with multiple echos. Ambisonics B-Format 3rd order, TOA.	Fortress 01 55m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Echoing 55m	Medieval courtyard in a stone fortress. Strongly diffused reverberation with multiple echos. Ambisonics B-Format 1st order.	Fortress 01 55m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Flutter 25m	Medieval courtyard in a stone fortress. Stuttery early reflections with diffuse tail. Ambisonics B-Format 3rd order, TOA.	Fortress 02 25m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Flutter 25m	Medieval courtyard in a stone fortress. Stuttery early reflections with diffuse tail. Ambisonics B-Format 1st order.	Fortress 02 25m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Short 0m	Medieval courtyard in a stone fortress. Two short staggered echoes with diffuse tail. Ambisonics B-Format 3rd order, TOA.	Fortress 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0
Fortress Courtyard Short 0m	Medieval courtyard in a stone fortress. Two short staggered echoes with diffuse tail. Ambisonics B-Format 1st order.	Fortress 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic					0	0

Metropole Street Short 0m	Long street with very high reaching buildings in a modern city. Diffuse early reflections followed by long and smooth tail. Ambisonics B-Format 3rd order, TOA.	Metropole 05 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Metropole Street Short 0m	Long street with very high reaching buildings in a modern city. Diffuse early reflections followed by long and smooth tail. Ambisonics B-Format 1st order.	Metropole 05 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Metropole Street Smooth 15m	Long street with very high reaching buildings in a modern city. Large and diffuse sounding reverberation fading smoothly. Ambisonics B-Format 3rd order, TOA.	Metropole 05 15m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Metropole Street Smooth 15m	Long street with very high reaching buildings in a modern city. Large and diffuse sounding reverberation fading smoothly. Ambisonics B-Format 1st order.	Metropole 05 15m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Metropole Street Smooth 50m	Long street with very high reaching buildings in a modern city. Huge and diffuse sounding reverberation fading smoothly. Ambisonics B-Format 3rd order, TOA.	Metropole 05 50m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Metropole Street Smooth 50m	Long street with very high reaching buildings in a modern city. Huge and diffuse sounding reverberation fading smoothly. Ambisonics B-Format 1st order.	Metropole 05 50m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 0m	Large stone quarry with very high walls. Very diffuse reverberation with two distinct sequential echost Ambisonics B-Format 3rd order, TOA.	Stone Quarry 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 0m	Large stone quarry with very high walls. Very diffuse reverberation with two distinct sequential echost Ambisonics B-Format 1st order.	Stone Quarry 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 300m	Large stone quarry with very high walls. Slapping echos with very diffuse and long reverberation. Ambisonics B-Format 3rd order, TOA.	Stone Quarry 01 300m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 300m	Large stone quarry with very high walls. Slapping echos with very diffuse and long reverberation. Ambisonics B-Format 1st order.	Stone Quarry 01 300m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 50m	Large stone quarry with very high walls. Single event of staggered echos within a long and diffuse reverb. Ambisonics B-Format 3rd order, TOA.	Stone Quarry 01 50m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 01 Echoing 50m	Large stone quarry with very high walls. Single event of staggered echos within a long and diffuse reverb. Ambisonics B-Format 1st order.	Stone Quarry 01 50m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 02 Echoing 0m	Large stone quarry with very high walls. Multiple distant sequential echos within long and diffuse reverb. Ambisonics B-Format 3rd order, TOA.	Stone Quarry 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 02 Echoing 0m	Large stone quarry with very high walls. Multiple distant sequential echos within long and diffuse reverb. Ambisonics B-Format 1st order.	Stone Quarry 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 02 Echoing 40m	Large stone quarry with very high walls. Multiple sequential echos within long, moving and diffuse reverb. Ambisonics B-Format 3rd order, TOA.	Stone Quarry 02 40m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Stone Quarry 02 Echoing 40m	Large stone quarry with very high walls. Multiple sequential echos within long, moving and diffuse reverb. Ambisonics B-Format 1st order.	Stone Quarry 02 40m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 01 Short 0m	Small alpine town by a lake, winding alley. Subtle early reflections with bright and smooth reverberation. Ambisonics B-Format 3rd order, TOA.	Town 01 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 01 Short 0m	Small alpine town by a lake, winding alley. Subtle early reflections with bright and smooth reverberation. Ambisonics B-Format 1st order.	Town 01 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0

Town Mountains 01 Smooth 0m	Small alpine town by a lake, market square. Diffuse and bright reverberation. Ambisonics B-Format 3rd order, TOA.	Town 02 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 01 Smooth 0m	Small alpine town by a lake, market square. Diffuse and bright reverberation. Ambisonics B-Format 1st order.	Town 02 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 01 Smooth 24m	Small alpine town by a lake, market square. Strongly diffused and bright reverberation. Ambisonics B-Format 3rd order, TOA.	Town 02 24m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 01 Smooth 24m	Small alpine town by a lake, market square. Strongly diffused and bright reverberation. Ambisonics B-Format 1st order.	Town 02 24m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Echoing 8m	Small alpine town by a lake, on a balcony. Slightly delayed, very diffuse moving echo. Ambisonics B-Format 3rd order, TOA.	Town 03 8m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Echoing 8m	Small alpine town by a lake, on a balcony. Slightly delayed, very diffuse moving echo. Ambisonics B-Format 1st order.	Town 03 8m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Echoing 13m	Small alpine town by a lake, winding open road. Hollow diffuse and bright reverberation. Ambisonics B-Format 3rd order, TOA.	Town 03 13m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Echoing 13m	Small alpine town by a lake, winding open road. Hollow diffuse and bright reverberation. Ambisonics B-Format 1st order.	Town 03 13m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Smooth 40m	Small alpine town by a lake, winding open road. Multiple strongly diffused echos. Ambisonics B-Format 3rd order, TOA.	Town 03 40m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains 02 Smooth 40m	Small alpine town by a lake, winding open road. Multiple strongly diffused echos. Ambisonics B-Format 1st order.	Town 03 40m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains Winter Short 0m	Small alpine town by a lake, snow covered square. Subtle early reflections with bright and smooth reverberation. Ambisonics B-Format 3rd order, TOA.	Town Winter 0m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains Winter Short 0m	Small alpine town by a lake, snow covered square. Subtle early reflections with bright and smooth reverberation. Ambisonics B-Format 1st order.	Town Winter 0m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains Winter Short 16m	Small alpine town by a lake, snow covered square. Fast early reflections with bright and smooth reverberation. Ambisonics B-Format 3rd order, TOA.	Town Winter 16m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Town Mountains Winter Short 16m	Small alpine town by a lake, snow covered square. Fast early reflections with bright and smooth reverberation. Ambisonics B-Format 1st order.	Town Winter 16m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Underpass 01 Short 7m	Road in a concrete underpass with pillars on both sides. Simple short and bright reverberation. Ambisonics B-Format 3rd order, TOA.	Underpass 01 7m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Underpass 01 Short 7m	Road in a concrete underpass with pillars on both sides. Simple short and bright reverberation. Ambisonics B-Format 1st order.	Underpass 01 7m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Underpass 02 Smooth 7m	Road in a concrete underpass with solid walls on both sides. Simple, diffuse and bright reverberation. Ambisonics B-Format 3rd order, TOA.	Underpass 02 7m HOA3.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0
Underpass 02 Smooth 7m	Road in a concrete underpass with solid walls on both sides. Simple, diffuse and bright reverberation. Ambisonics B-Format 1st order.	Underpass 02 7m FOA.wav	Canyon, Rocks, Ambisonic, Impulse, outdoor, canyons, snow-covered hills, grassy fields, narrow city streets, bridges, squares, alleys, ports, courtyards, dams, castles, underpasses, mountains, fields, spaces, responses, urban, sonic				0	0

